



Katherine Williams

Visual Development Artist
Animator

Experience

National Parks Conservation Association Illustrator 2020, 2021

created natural environment backgrounds for
weekly event

drew backgrounds showing the different
National Parks for each day of the event

CCAD Workshop Stop Motion Instructor 2020

Taught stop motion techniques to a select group
of students

Assisted with student's projects and edited the
final products

Make A Wish Foundation Animator 2020

Illustrated a studio space background for scene
Animated a short clip of the recipient engaging
with the studio space

Anti-Hero Studios Animator, BG Artist, Intern 2016-2019

Collaborated with other animators to draw key-
frames in scenes

Responsible for painting backgrounds for scenes
Worked with director and other artists to sketch
and finalize backgrounds

Rocket-Fish Studios BG Artist, Lead Props Designer 2017-2018

Created rough backgrounds that match with theme
of the game

Responsible for creating props that the characters
will use throughout the game



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EDUCATION

Columbus College of Art & Design
BFA Animation, 2020

SKILLS

Adobe Suite Programs
Toonboom Harmony
Storyboard Pro
2D & 3D Animation
Maya, Substance Painter
Unreal, Storyboarding
Stop Motion
Visual Development
Color Theory

Awards

CCAD Dean's List

CCAD Creative Excellence
Scholarship

#CCADSupers Contest,
Disney/Pixar, 2018

